

Composing Graphic Scores

Name: _____

PART 1: Create your own Graphic Score

1. Create a graphic score. Use the blank space under the questions to draw your score, or continue onto another sheet of paper if there is not enough room below.
2. Think about what you've learned in the chapter on **Graphic Notation and Scores**. Use the scores in the chapter as inspiration. You may want to think about having and/or explaining: color, shapes, how the score is read (top to bottom; left to right?), how time is measured (if it is measured), how pitch is determined (if it is determined), etc. Keep these questions in mind when composing:

Does each graphic element have intention? How do the graphics relate to the sound of the music? How do your graphics function as a whole? Are there graphic elements that are left indeterminate? Why or why not?

PART 2: Directions

- I. Write any directions or notes to the performer. Continue onto another sheet of paper if there is not enough room below.

PART 3: Explanation

- I. Write an explanation of your graphic score for your instructor. Continue onto another sheet of paper if there is not enough room below.
